

ANAMORPH ME! **COMPUTER ANAMORPHOSIS**

Traditionally, anamorphoses have been created using grid templates: an original image is covered by a regular grid, and then the contents of each grid-square are copied over into the anamorphic grid. This is hard work, and requires a fair amount of artistic skill.

With computers, anamorphoses are much easier to make because the rules (algorithms) for anamorphic distortions can be written as computer programs, which can then be applied directly to the many thousands of individual pixels of a digital image. (For the computer, any image is literally a grid of coloured squares, known as “picture elements”, pixels for short.)

Anamorph Me! is a free computer program (available on the exhibition web site) which allows you to carry out almost all the traditional anamorphic transformations that use perspective and mirrors. For example:

